3C Kotor
Agenda for the residential workshops
November, 21st - 29th 2022.

Monday, 21.11.
08:00 - 17:00 - Arrival of guests
18:00 - Opening keynotes - **3C Project overview** - Milena Ražnatović, Ministry of culture and media of Montenegro; - **Workshop workflow introduction** - Nikola Bada Radonjić, designer and producer, 3C Kotor programme lead.
19:30 - Complimentary dinner for participants and mentors
Tuesday, 22.11.
09:30 - 13:00 - Introductory thematic group work (mentors and group participants) - **The city of lights**, Illustration, Video art and 3D mapping of heritage, prof. dr Donato Maniello, architect (CEO at Studio Glowarp, Naples). doc. dr Zdravo Delibašić, designer (Dean at FLU Cetinje); - **Cultural memory**, Contemporary theatrical expressions with exchange of local past memories; prof. dr Edin Jašarović, architect, CEO at Studio Glowarp, Naples; - **Music roots**, Local music expressions and contemporary reinterpretation, doc. mr Miloš Mihailović, composer and musician (FMU Belgrade); - **The Heritage games**, Contemporary VR game concepts for heritage presentation, Nikola Bada Radonjić, designer and producer (3C Kotor programme lead), Robert Janković, VR and VFX product lead (Zagreb, Croatia); - **Smart textile,** Green design for a new era, Aleksandra Džaković, architect (Design lead at AKKA Design, Montenegro). Optional coffee breaks during the introductory sessions.
13:00 - 14:30 - Lunch break

14:30 - 16:30 - Research and field work
16:30 - 17:00 - Internal evaluation of gathered material
19:00 - Dinner
Wednesday, 23.11.
09:30 - 13:00 - Thematic group work (mentors and group participants) with optional field work and research;   Optional coffee breaks during the introductory sessions.
13:00 - 14:30 - Lunch break
14:30 - 14:30 - Preparation of first presentable concepts for evaluation
15:30 - 17:00 - **Evaluation I with further guidelines**   - Nikola Bada Radonjić (3C Kotor Programme lead);   - Helena Tošić, designer (Associate Creative director at DAA Montenegro LLC, Podgorica).
19:00 - Dinner
Thursday, 24.11.
09:30 - 13:00 - Thematic group work (mentors and group participants) with optional field work and research;   Optional coffee breaks during the introductory sessions.
13:00 - 14:30 - Lunch break
14:30 - 17:00 - Thematic group work (mentors and group participants) - Preparations for prototyping phase;   Optional coffee breaks during the introductory sessions.
19:00 - Dinner
Friday, 25.11.
09:30 - 13:00 - Thematic group work (mentors and group participants) - Prototyping phase;   Optional coffee breaks during the introductory sessions.
13:00 - 14:30 - Lunch break
14:30 - 17:00 - Thematic group work (mentors and group participants) - Prototyping phase

Saturday, 26.11.
09:30 - 13:00 - Thematic group work (mentors and group participants) - Evaluation of prototypes; Optional coffee breaks during the introductory sessions.
13:00 - 14:30 - Lunch break
14:30 - 17:00 - **Evaluation II - prototype evaluation with further guidelines** - Nikola Bada Radonjić (3C Kotor Programme lead); - Helena Tošić, designer (Associate Creative director at DAA Montenegro LLC, Podgorica).
19:00 - Dinner
Sunday, 27.11.
09:30 - 13:00 - Preparations of final presentations (each group); Optional coffee breaks during the introductory sessions.
13:00 - 14:30 - Lunch break
14:30 - 17:00 - Preparations of final presentations (each group);
19:00 - Dinner
Monday, 28.11.
10:00 - 13:00 - Final presentations
13:00 - 15:30 - Lunch
19:00 - Dinner
Tuesday, 29.11.
Departure of guests.